

Flemington to Clyde, Lidcombe to Sefton and Bankstown to Cabramatta track maintenance

From Wednesday 17 September to Friday 17 October 2025

What we are doing

To improve service reliability, Sydney Trains will complete maintenance works from Flemington to Clyde, Lidcombe to Sefton, and Bankstown to Cabramatta from Wednesday 17 September to Friday 17 October.

Work activities include:

- Chester Hill Station upgrade works
- Civil track maintenance
- Overhead wiring defect removal
- Routine signal and electrical maintenance
- Station maintenance to improve safety
- Track defect removal to improve network reliability
- Track inspection and preventative maintenance
- Track resurfacing and rail grinding activities.

We understand this work may have an impact on you and we appreciate your patience and understanding.

How this affects you

Noise

- These works may create additional noise at night.
- Work will take place nightly from 10pm to 4am on the following dates:
 - Wednesday 17 September to Friday 19 September
 - Wednesday 15 October to Friday 17 October.

- Equipment may be delivered to the worksite outside the above times. Some deliveries may occur at night due to daytime travel restrictions on large vehicles.
- Diesel work trains may have their engines running on site for an extended period.
- Finishing works including the removal of equipment may take place beyond the dates stated above.

Traffic and parking

- Heavy vehicles will use local streets to access the rail corridor. Parking will be limited near access gates.
- We will park our vehicles inside the rail corridor where possible, however please be aware that on-street parking may be limited near worksites.
- Traffic controllers will be on duty to assist motorists and pedestrians throughout the duration of the works.

We apologise for any inconvenience and thank you for your cooperation during these essential works.

Contact us

For upcoming work

transport.nsw.gov.au/sydtraincommunity

To report environmental concerns (24 hours)
1300 656 999