

# Quietway

## Quick Reference Guide

# Quietway

A **quietway** is an on-road treatment where people riding mix with car traffic.

The key aim for a quietway is to create a setting where people riding feel as equal road users to car traffic – so that riding feels safe and comfortable.

This requires design elements and environmental cues that reduce car traffic to 30km/h or lower, and that discourage people driving from overtaking.

Design guidance for quietways is provided in the [Cycleway Design Toolbox](#). If you are seeking funding for a quietway, your project should align with guidance in the Cycleway Design Toolbox as well as relevant guidance provided in the [Design of Roads and Streets \(DORAS\) Manual](#).

A quietway project must be designed for a speed of 30km/h or lower.

## How to improve your assessment score for a quietway project

- ✓ include improvements to the walking network as part of the project
- ✓ incorporating sustainability measures into the design
- ✓ maximising soft landscaping and trees
- ✓ expand areas of public space
- ✓ lower speed limits to 30kph or less.



## Demonstrating project management

Quietway projects often have more complex planning and approvals processes than walking and shared path projects.

Ensure that you attach sufficient information to your application to demonstrate that necessary project steps have been completed and the project is ready to proceed, including:

- any traffic control signal (TCS) approvals
- evidence of internal (council) and community support for the project
- information on how key stakeholders such as business owners or bus operators have or will be engaged
- information on project risks and management strategies that are in place
- design documents showing how the project will fit within the street environment.



There could be several ways to create a quietway setting. The example images show a range of different options applied to the same street setting. Refer to the examples on the [Design of Roads and Streets \(DORAS\) Manual](#) and the [Cycleway Design Toolbox](#) for ideas.

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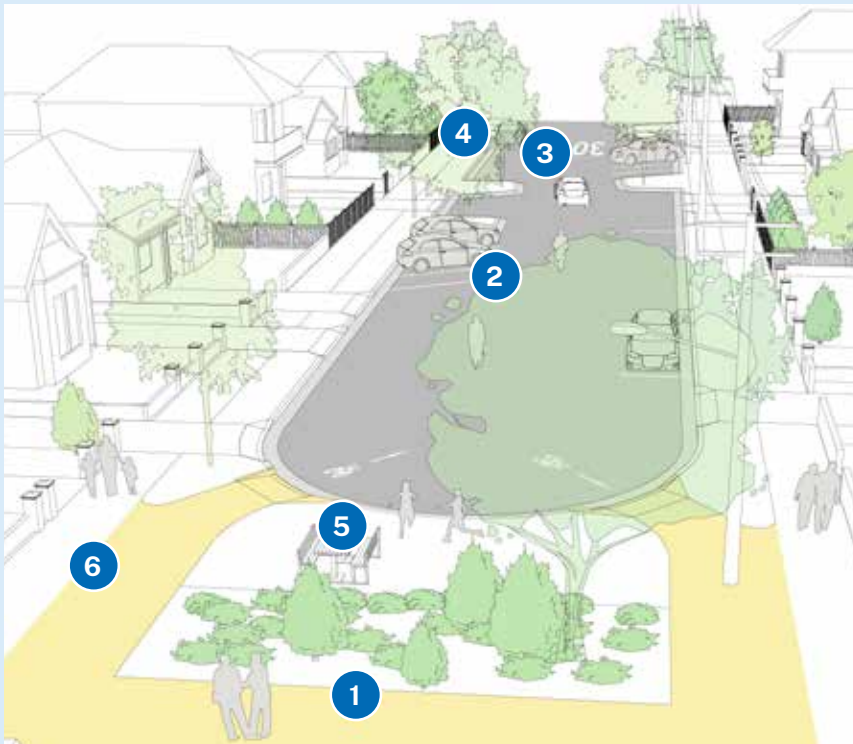
## Design solutions



Design solutions for urban neighbourhood streets – staged approach

### KEY

- 1 Modal filters
- 2 Narrowed lanes
- 3 Slow points
- 4 Trees in the verge
- 5 Lower speed limit



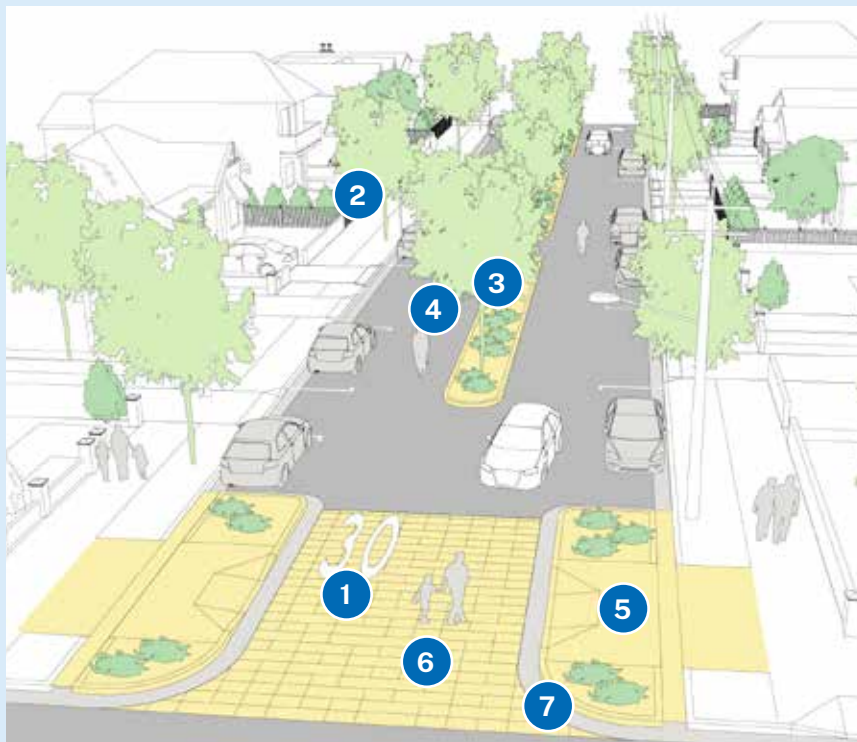
Design solutions for urban neighbourhood streets – modal filter and street park

### KEY

- 1 Modal filters
- 2 Narrowed lanes
- 3 Slow points
- 4 Trees in the verge
- 5 Places to stop and rest
- 6 Shared paths

# Quietway

## Design solutions



Design solutions for urban neighbourhood streets – central planted median

### KEY

- 1 Lower speed limit
- 2 Trees in the verge
- 3 Trees in the median
- 4 Narrowed lanes
- 5 Kerb extensions or build outs
- 6 Painted threshold
- 7 Reduced kerb radii